Project Sprint Planning Notes

Team: Group 3

Sprint: 0

Date: 13/08/2021

Attended: Aili Gong, Alexander Aloi, Carl Karama, Jared Song, Shannon Dann

Scrum Master: Jared Song

Product Owner: Redowan Mahmud

Development team: Aili Gong, Alexander Aloi, Carl Karama, Shannon Dann

## 1. Things That Went Well

*All tasks were completed on time without any issues*

*All meetings were attended by all members*

*Quality of work completed was at a high level and met group expectations*

*Jira, Figma and Github applications were all well understood and used by everyone.*

## 2. Things That Could Have Gone Better

*We underestimated how much work and time the wireframes required, which caused us to complete more work in the last week of the sprint due to falling behind in our workload.*

## 3. Things That Surprised Us

*The base code was not provided, hence we were unable to initialise and deploy*  *our application.*

*The customer provided a new feature at the end of our sprint, which required us*  *to update our wireframes and product backlog, the product backlog in particular*  *doubled in size from 25 user stories to over 50 user stories after the product*  *owner deemed the initial number to be too small. Luckily, we were ahead of*  *schedule and were able to complete all the tasks in a timely manner.*

## 4. Lessons Learned

*The customer can request new features at any time, so we should always be*  *prepared to implement additional features or system changes. We should always*  *be clarifying and confirming what the customer wants to ensure that our vision for*  *the product is the same as the customer’s vision.*

## 5. Final Thoughts

*Try allocating tasks with an estimated amount of time based on effort and story*  *points, as well as expertise in the area and individual estimations. Ideally, this*  *will avoid scenarios where group members fall behind in their allocated*  *timeframe and workload which may bottleneck the group’s progress,*